

HACKFEST 2016: OVEN MITT GEOGRAPHY (Top Joint of the Little Finger)

DAY 1

HOLES 1-9: MIKE THE LEGEND'S: "Baby Don't Get Hooked on Me"

<u>Group 1</u>	<u>Group 2</u>	<u>Group 3</u>	<u>Group 4</u>	<u>Group 5</u>
Jim H.	Trent	Mike S.	*Tim	*Brett
*David	*Gary	Chuck	Jeff	Duane
Jim K.	Mike A.	*John	Tom	Eric
Roger	Duke			

* Denotes official group Marshal and scorer.

- **Par 4s and par 5s:** 3-man scramble on every shot (in the foursomes, one player sits out each shot on a rotating basis--including putts).
- **Par 3s:** Group scramble on every shot involving everyone NOT named Brett, Duane, Jeff, Jim, Mike, or Tim. **Tom** will himself be a 2-man scramble team on the par 3s (2 tries at each shot including putts) **Eric** will scramble putt on the par threes (2 tries) but otherwise play alone for his group.
For the entire 9 holes, the only clubs **Jeff** can use are a 5-iron, a 9-iron, and a putter. The only clubs **Tim** can use are a hybrid, a 6-iron, a pitching wedge and a putter. **Mike** Sauer must hit at least 2 shots (not putts) blindfolded. **Chuck:** must apologize to **John** every time **Mike S.** hits a ball out of bounds or into a hazard. **Jim** Keneally and **John** must ask their respective groups "May I please hit this shot" before attempting any shot except a putt, and must emphatically state "Thank you sirs may I have another" after each shot they take to which the group will respond "No" (failure to speak appropriately will result in increasing group penalties). Neither **Trent** nor **Brett** nor **Roger** may use any of their own clubs for any shot except putts. **David** must drink 4 beers and smoke 2 cigars between the 1st and 9th tees. **Tom** Sandberg must smoke 10 cigarettes and shotgun 1 beer between the 1st and 9th tees. **Duane** or **Brett** must do a shot (of a liquor to be provided) every time **Eric** misses a putt or hits a drive OB or into a hazard. **Duke** or **Gary** must do a shot (of a liquor to be provided) every time **Mike A.** misses a putt or **Trent** loses a ball OB. **Duke** must shotgun 1 beer. **Tim** must apologize to **Tom** every time **Jeff** hits a ball out of bounds or into a hazard.
- There is a three stroke differential ceiling for this nine (best v. worst group).

HOLES 10-18: TIM THE LEGEND'S: "Everyone Else is An Asshole"

<u>Group 1</u>	<u>Group 2</u>	<u>Group 3</u>	<u>Group 4</u>	<u>Group 5</u>
Jim H.	<u>Roger</u>	Mike S.	*Tim	*Brett
*David	*Gary	<u>Mike A.</u>	Jeff	Duane
Jim K.	Duke	*John	Tom	Eric
			<u>Trent</u>	<u>Chuck</u>

* Denotes official group Marshal and scorer.

- Players whose names are in **bold and underlined** change groups at the turn.
- On every shot except putts, **Jim K., Roger, Mike S. Jeff, and Brett** must use a club selected for them by the other members of their group. None of these named players may hint at, ask for, choose, or otherwise suggest what club should be used or should have been used on any shot from now until the end of this nine. The named players may not speak about their own golf game at all during this nine.
- **All other players** may only use a 3-wood, 7-iron or putter for any shot.
- **Groups 1 & 3:** 2-man rotating scramble on every shot, except 3-man scramble on par threes and putts.
- **Groups 2, 4 & 5:** 3-man scramble on every shot .
- Any group that scores **a par or better** moves back one set of tees on the next hole. **A bogie or worse** moves a team forward one set of tees.
- There is a three stroke differential ceiling for this nine (best v. worst group).

DAY 2

HOLES 19-27: BRETT THE LEGEND'S: "Does Anybody Really Know What Time it Is?"

<u>Group 1</u>	<u>Group 2</u>	<u>Group 3</u>	<u>Group 4</u>	<u>Group 5</u>
*Tom	*David	*Pro-Eric	*Pro-Brett	Duane
Chuck	Pro-Tim	Pro-Jim K.	Roger	Pro-Mike S.
John	Duke	Pro-Jeff	Mike A.	*Jim H.
Trent		Gary		

* Denotes official group Marshal and scorer.

- "Pro" players hit from the designated tees, other players hit from the next shorter tees.
- **Group 1:** 3-man rotating scramble. May begin each par 4 and par 5 with an assumed 240 yard drive placed in the middle of the fairway. All par threes will be played from the ladies tees. **This group will have a 50 foot piece of string to use to improve any shot including putts (it will cost 15 feet of string to pull a ball back from out of bounds with no penalty). The amount of string used will be cut off and the remaining string may be used until gone.**
- **Groups 2, 4, and 5:** 3-man scramble except 2-man scramble putting. The three threesomes are playing head-to-head. Lowest scoring threesome receives a 2-stroke deduction; second-lowest-scoring threesome receives a 1-stroke deduction. **These groups have a 9 foot piece of string to use as above.**
- **Group 3: Jeff/Gary vs. Eric/Jim K.** 2-man Scramble teams. **These groups will wish they had string.** The lowest score between these groups will have their choice of keeping their own score or taking the score of Group 1 (without knowing that score until after they chose). If they keep their own score the other twosome will receive the same score as group 1. In the case of a tie, both teams will receive the same score as group 1.
- A five-stroke-differential ceiling applies to this nine after the match-play bonuses are calculated.

HOLES 28-36: Chicago

<u>Group 1</u>	<u>Group 2</u>	<u>Group 3</u>	<u>Group 4</u>	<u>Group 5</u>
*Tom-13	*David-15	*Pro-Eric-16	*Pro-Brett-19	Duane-17
Trent-23	Pro-Tim-19	<u>Duke</u> -28	Roger-16	Pro-Mike S.-22
John-19	<u>Chuck-8</u>	Gary-15	Mike A.-17	*Jim H.-13
			Pro- <u>Jim K.-13</u>	Pro- <u>Jeff-41</u>

* Denotes official group Marshal and scorer.

- "Pro" players hit from the designated tees, other players hit from the next shorter tees.
 - Players whose names are in **bold and underlined** change groups at the turn.
 - Starting handicaps listed above.
 - Worst possible score is Triple Bogie (pick up after that)
 - Triple bogie or worse (Tim, Brett, Special K., Gary, Eric, Roger, David, and Mike A.) = +1
 - Double bogie or worse (Duke, Trent, Mike S., Jeff) = +1
 - Bogey = -2; Par = -4; Birdie = -5; Eagle = -7
 - Individual strokes will be kept on the scorecard (ultimately, your individual stroke count is meaningless and will not be counted except as it applies to the game of Chicago).
- **IN THE CASE OF A TIE AFTER ALL HOLES HAVE BEEN PLAYED: Rock, Paper, Scissors (best three out of five).**
 - **THE ARTISTIC DIRECTOR RESERVES THE RIGHT TO MODIFY ANY RULE AT ANY TIME.**